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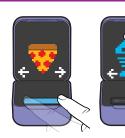




ATTRACT MORE PETS



When you want to attract a new Bitzee, swipe through the menu to the treat jar. If you have treats, touching the Treat Jar will open it and show your treats.



Swipe through your treats. Touch a treat to attract a new Bitzee with it. TIP: you start with two extra treats in your jar.



When a new Bitzee eats the treat, they are added to your collection.



Collect all 15 Bitzee!







When a Bitzee evolves into a Super Bitzee, they have a game you can play.

SUPER BITZEE GAMES



Swipe to enter the menu. Swipe to the Super Bitzee Game Icon.

(4)



Touch the Game icon to play.

HEDGEHOG GYMNAST

• Follow the prompts to make Hedgehog perform tricks!





SHAKE



SWIPE

CLOWNFISH SURFER

• Follow the prompts to make Clownfish perform tricks!









SWIPE

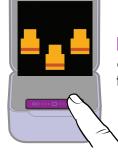
SUPER BITZEE GAMES (continued)



ROCKET PUP

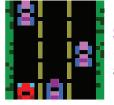
• Touch the swipe bar to move Pup up and release to move down.

• Avoid objects, the tunnel restores shields, enter the wormhole to complete the game!



RABBIT MAGICIAN

• Touch the swipe bar below the cup that you think hides the ball.



SNAIL RACER

• Touch left or right on the swipe bar to avoid cars and trucks.



POODLE FASHIONISTA

- Swipe left and right to choose a hat. Touch the display to confirm.
- Swipe left and right to choose an outfit. Touch display to confirm.



TURTLE BOARDER

 Touch the swipe bar to make Turtle jump.



BUTTERFLY GARDENER

- Follow the prompts to help Butterfly grow flowers.
- Touch display to plant seeds
- Tilt right to water them
- Shake to fertilize



BUDGIE ROCKSTAR

 Touch the swipe bar when a note reaches the bottom of the screen to play the music.



CHAMELEON ARTIST

- Touch the swipe bar below the color you want for the flashing part.
- Touch the display to confirm your color selection.



GECKO SUPERHERO

 Touch the swipe bar to catch flies with Gecko's tongue.



• Touch the swipe bar to make Mer-Cat

swim up, release to swim down.

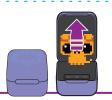
MER-CAT PIRATE

• Avoid obstacles, collect coins, and grab the treasure chest when you see it!



CAT DANCER

- Tilt Left = Moonwalk left
- Tilt Right = Moonwalk right
- Touch the swipe bar = Spin
- Shake = Backflip



UNICORN PARTY ANIMAL

- Touch the swipe bar to break the piñata and release all the Bitzee!
- Touch the swipe bar to add silly sound effects when they dance!

To exit a game at any time, close the case and re-open it.







MOUSE CHEF

 Touch the swipe bar on the left or right to catch falling ingredients.

 Avoid things you can't eat! Don't drop too many bun tops!







SETTINGS MENU

Swipe through the Main Menu until you see the Settings Icon. Touch the icon to select.

VOLUME



Touch to change the volume.

Touch Back Icon to exit

menu.

GO BACK

ADJUST SCREEN



Touch and hold the center of the swipe bar for 2 seconds to enter screen adjustment. Tap the right side of the swipe bar to move the image up. Tap the left side of the swipe bar to move the image down. Shake to reset to default. Touch the flexible display to confirm.

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RESET BITZEE



2

3. Replace battery door securely. Check your local laws and

Note: Batteries included are for in-store demonstration and

should be replaced to improve performance. Before replacing

regulations for correct recycling and/or battery disposal.

batteries, shut case, or your pet progress may be lost.

Hold the Bitzee case level and upright. Then, touch and hold the swipe bar to start the countdown. Do not lift your finger until the countdown finishes and you hear the alarm sound effect. Your Bitzee is now reset to the on-shelf demo.



REPLACE BATTERIES

LOW BATTERY WARNING Before replacing batteries, shut case, or your pet progress may be lost.

1. Open the battery door with a screwdriver.

2. If used batteries are present, remove these batteries from the unit by pulling up on one end of each battery. DO NOT remove or install batteries using sharp or metal tools. Install new batteries as shown in the polarity diagram (+/-) inside the battery compartment.

▲ WARNING: This toy produces flashes that may trigger epilepsy in sensitised individuals. To reduce exposure to such potential, play in a well-lit room, and do not flash lights directly into eyes.

▲ WARNING: This toy contains inaccessible magnets. Exposed magnets, if inhaled or swallowed can stick together or to other metal objects, and can cause serious or fatal injury. Keep away from electronic and medical devices.

A WARNING: CHOKING HAZARD s, – Small parts. er Not for children under 3 years.



CAUTION: Batteries to be installed by adults only

MARNING: A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Such persons could risk seizure while viewing the lights from this product. This may occur even if there have been no previous medical problems or experience of epilepsy. If you or a member of your family has ever shown epileptic symptoms when exposed to flickering lights, you should consult with your doctor before using this or any similar products. If you experience any of the following symptoms, while playing with the toy – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue and consult with your doctor before resuming play.

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