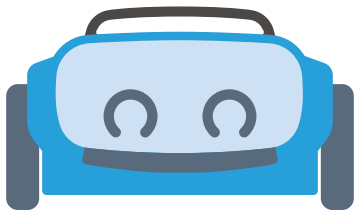


sphero<sup>®</sup>  
**indi**<sup>™</sup>  
Programmation d'indi.  
Guide du débutant.



Lancez-vous dans la programmation avec indi, le robot d'apprentissage d'entrée de gamme le plus accessible aux enfants.

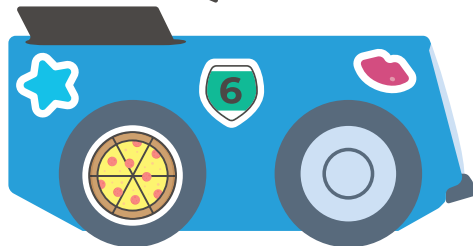
Grâce au capteur de couleurs intégré et aux cartes de couleurs, indi offre des possibilités infinies pour stimuler la créativité des enfants.

indi est une source d'inspiration sans limite pour un apprentissage par le jeu, réaliste et imaginaire. Construisez des labyrinthes personnalisés, résolvez des puzzles et prenez possession du poste de pilotage.

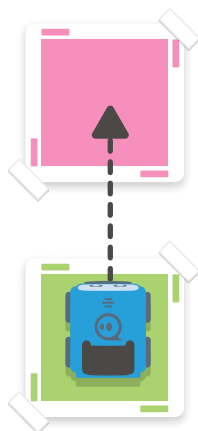
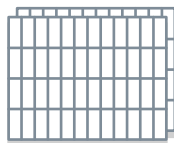
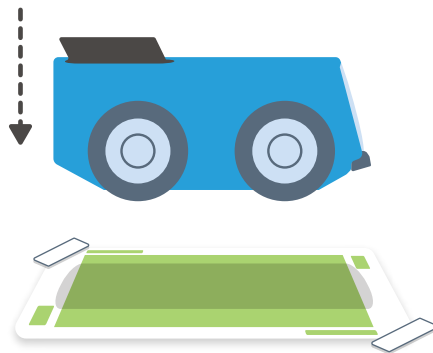
Puis passez à la vitesse supérieure en matière de programmation, avec encore plus d'options pour susciter l'intérêt pour l'informatique, dans l'application gratuite Sphero Edu Jr.

Attachez votre ceinture et regardez Indi démarrer !

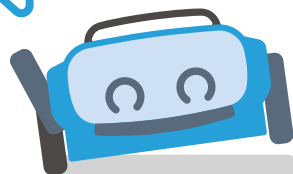


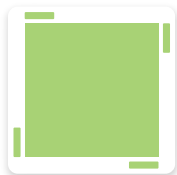


Les adhésifs blancs  
peuvent être utilisés  
pour fixer les cartes de  
couleur.



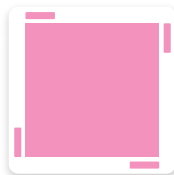
Assurez-vous que indi  
soit pointé dans la bonne  
direction.





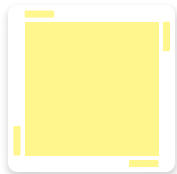
**Vert** ●

Départ,  
accélérer



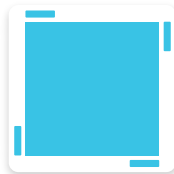
**Rose** ♥

Virage à gauche à 90°



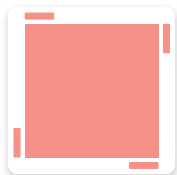
**Jaune** ★

Ralentir



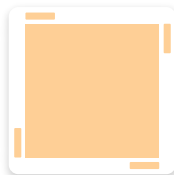
**Bleu** 💧

Virage à droite à 90°



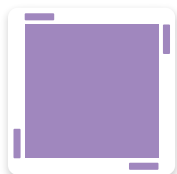
**Rouge** ⬡

Arrêt



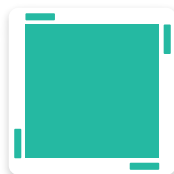
**Orange** 🌙

Virage à gauche à 45°



**Violet** ■

Faire la fête

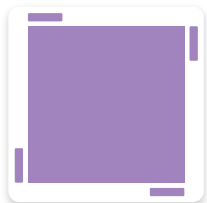
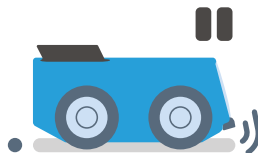
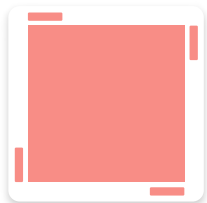
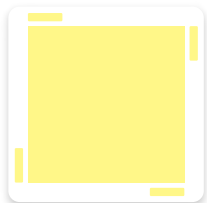
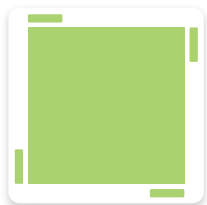


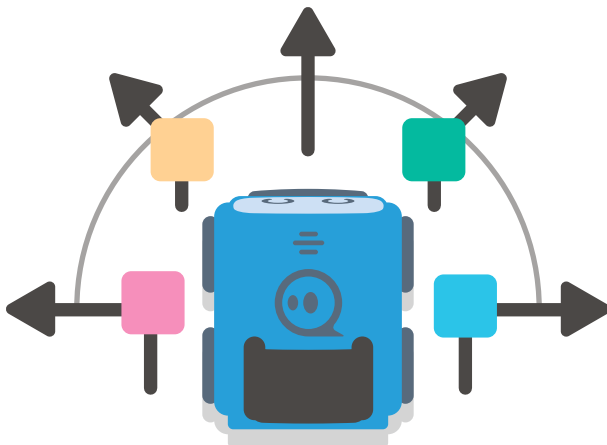
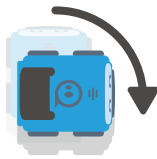
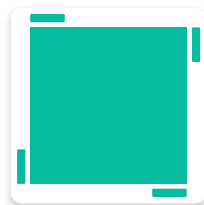
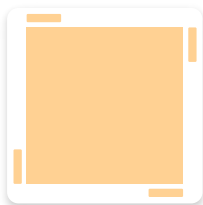
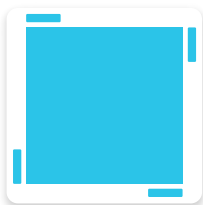
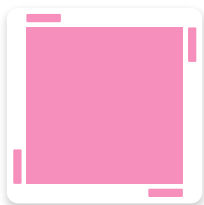
**Turquoise** ▲

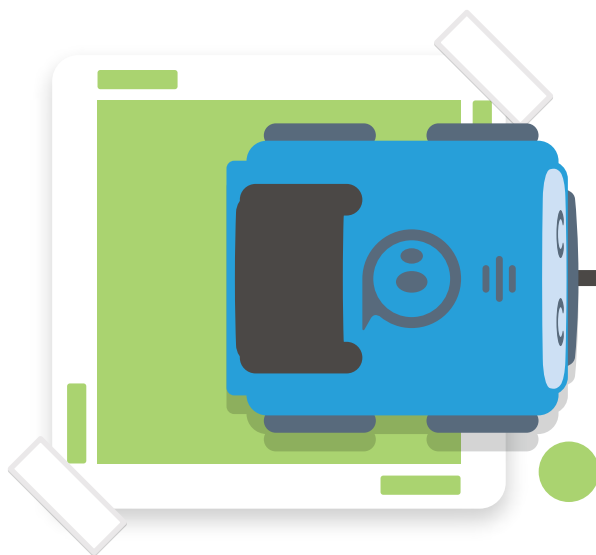
Virage à droite à 45°



Passez de l'expérience sans écran à la programmation par blocs et au configurateur de couleurs dans l'application Sphero Edu Jr. Testez de nouvelles combinaisons, essayez d'identifier des algorithmes, de résoudre des énigmes à l'aide de la décomposition ou de voir si vous pouvez trouver la couleur manquante en faisant preuve d'abstraction.

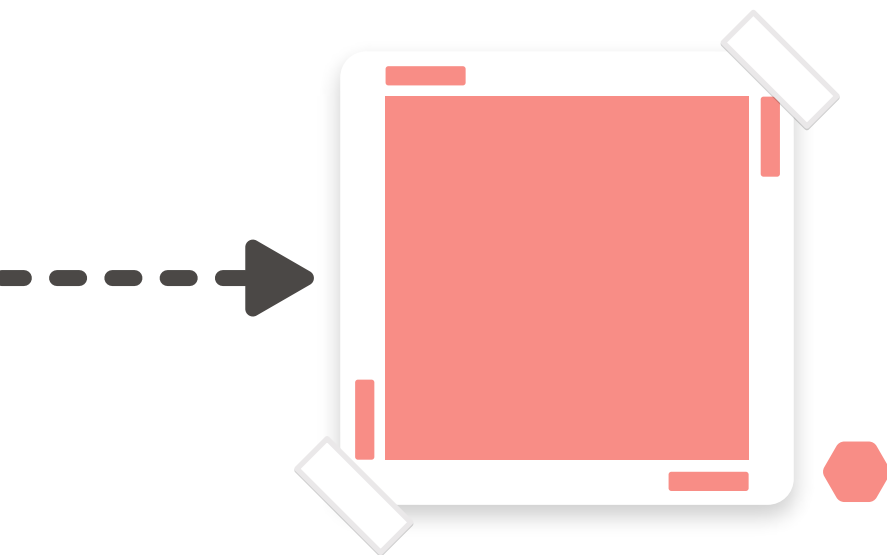






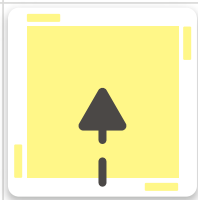
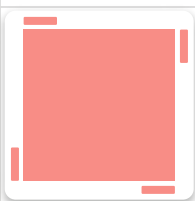
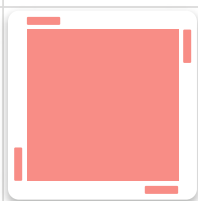
Veillez à ce que les cartes de couleur  
soient d'abord placées à proximité les unes  
des autres afin de mieux comprendre  
comment indi se déplace et fonctionne.

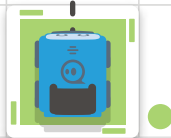
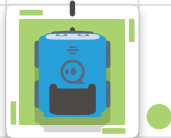
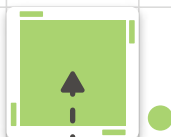
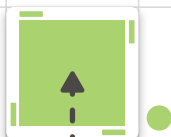
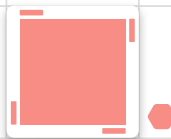
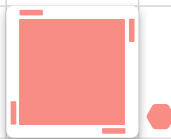


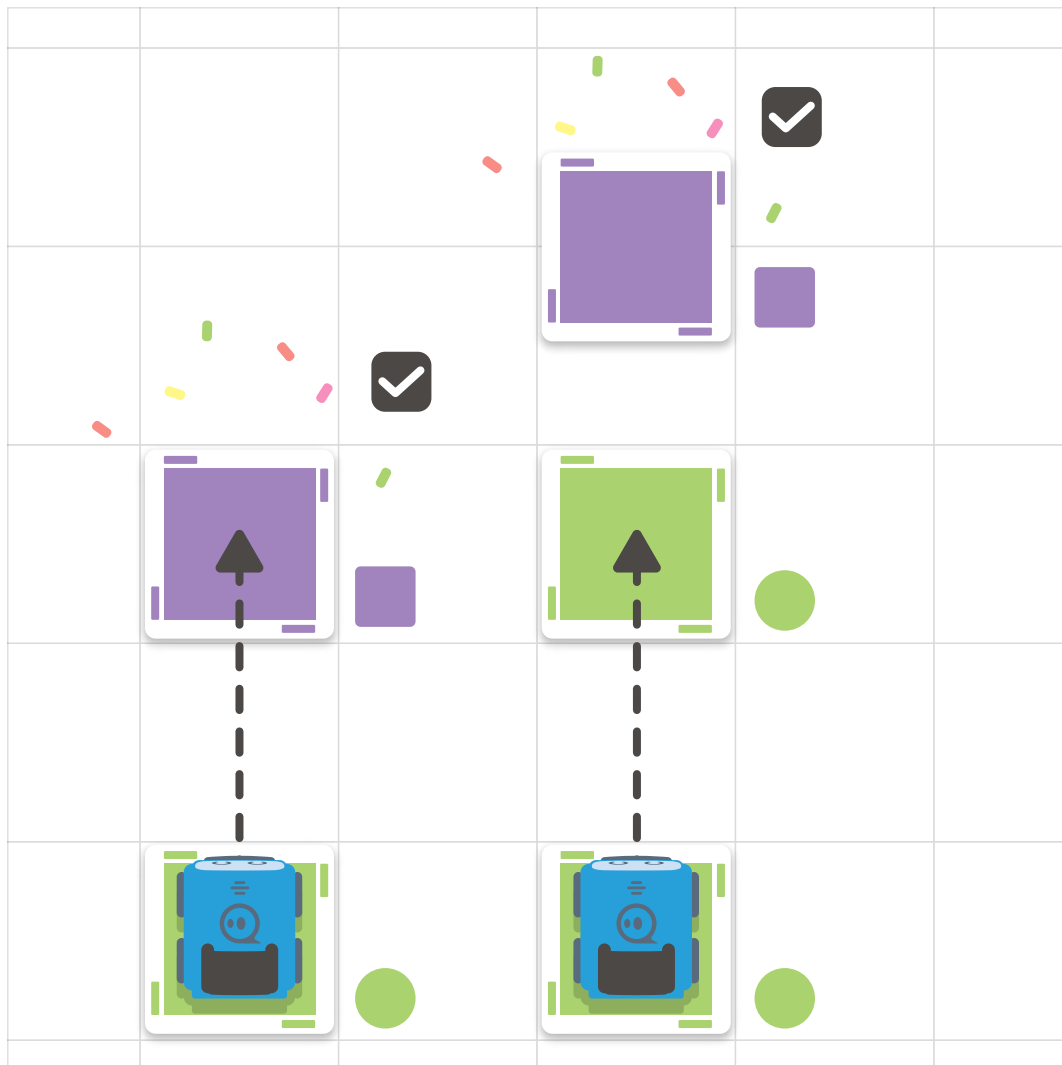


Indi arrêtera de rouler après  
1 mètre s'il ne détecte pas  
une autre carte de couleur.

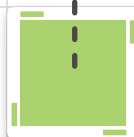
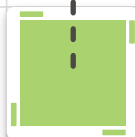
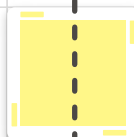
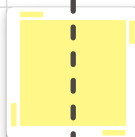
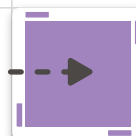
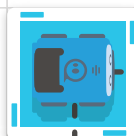
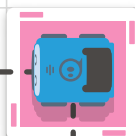
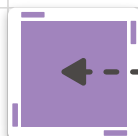


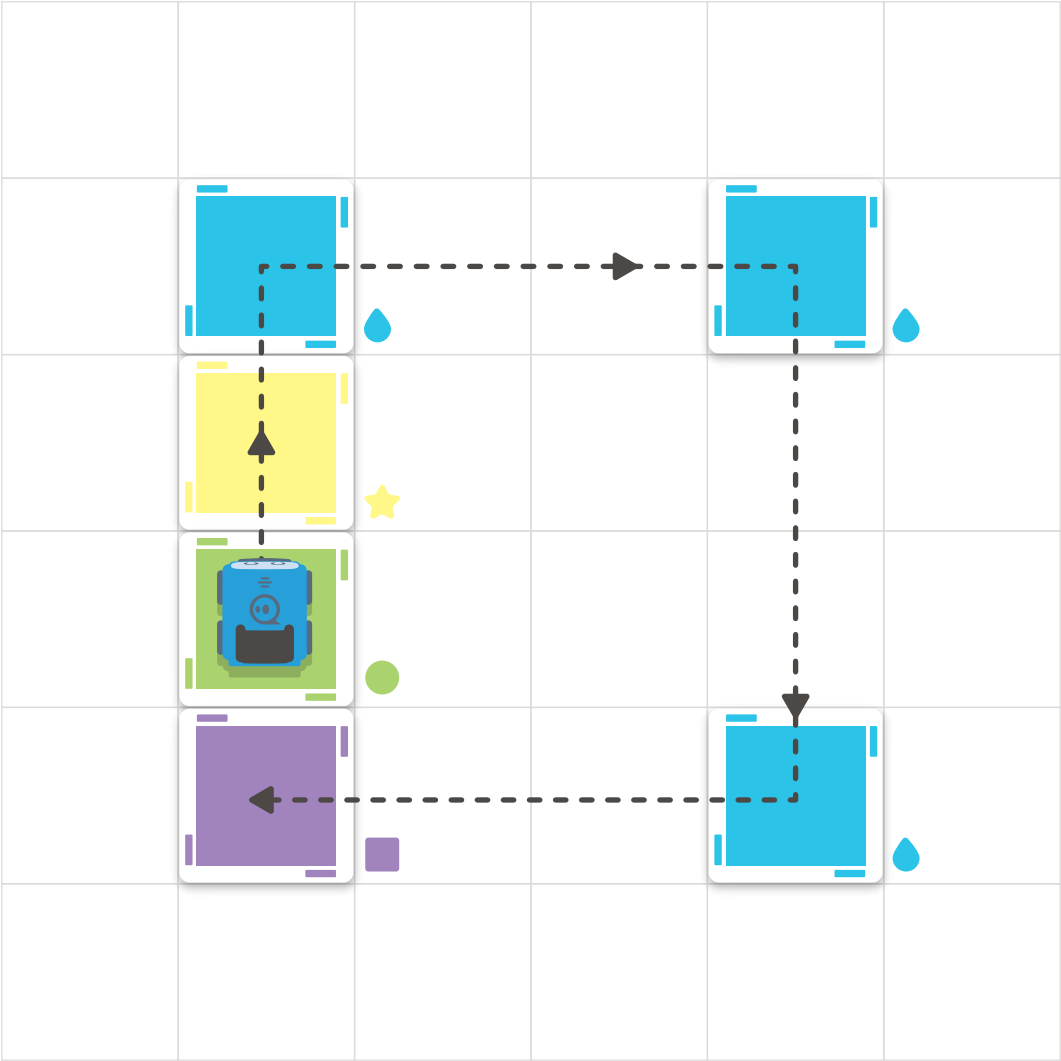


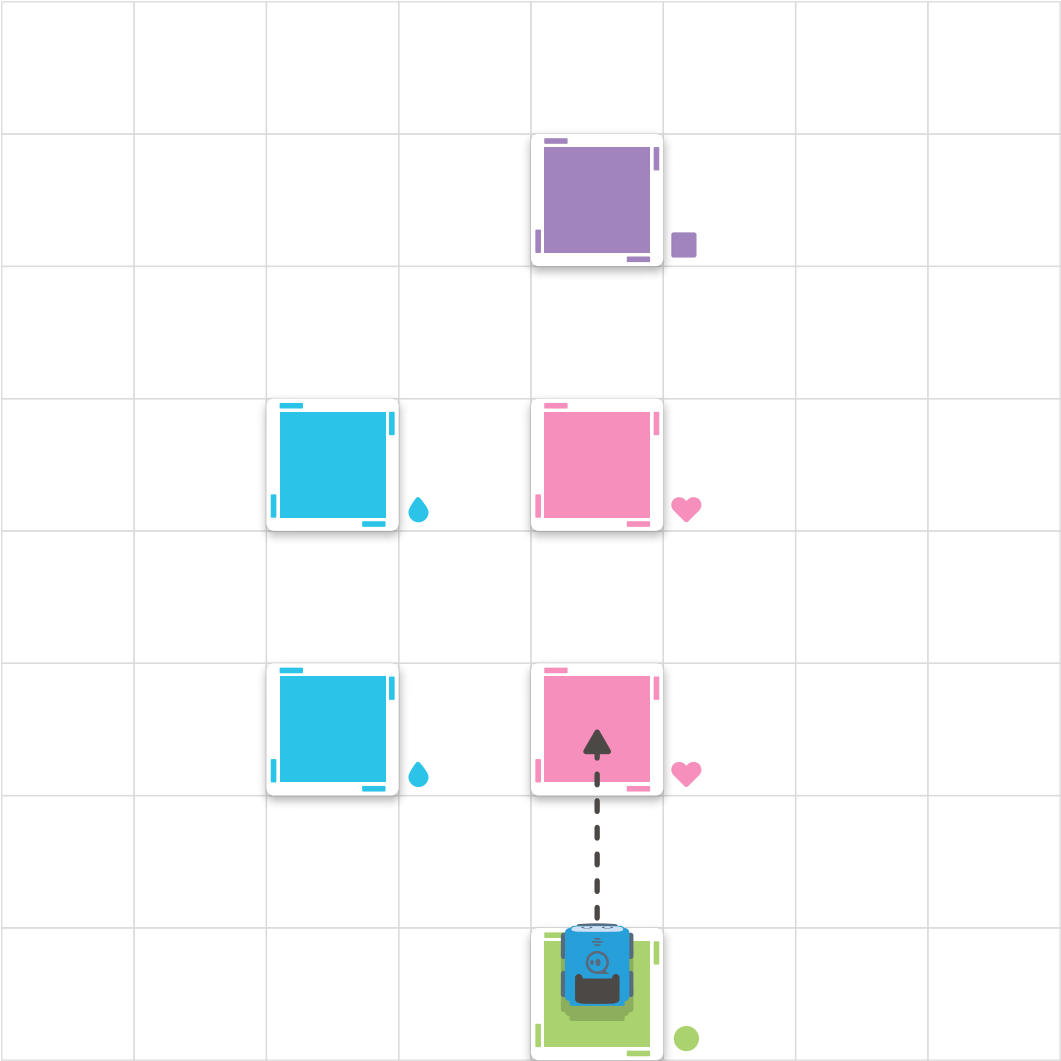


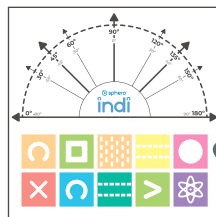
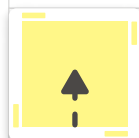
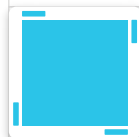
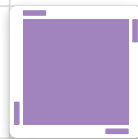
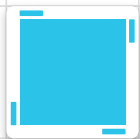


Indi prendra les virages  
plus facilement s'il va  
plus lentement

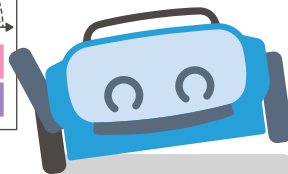


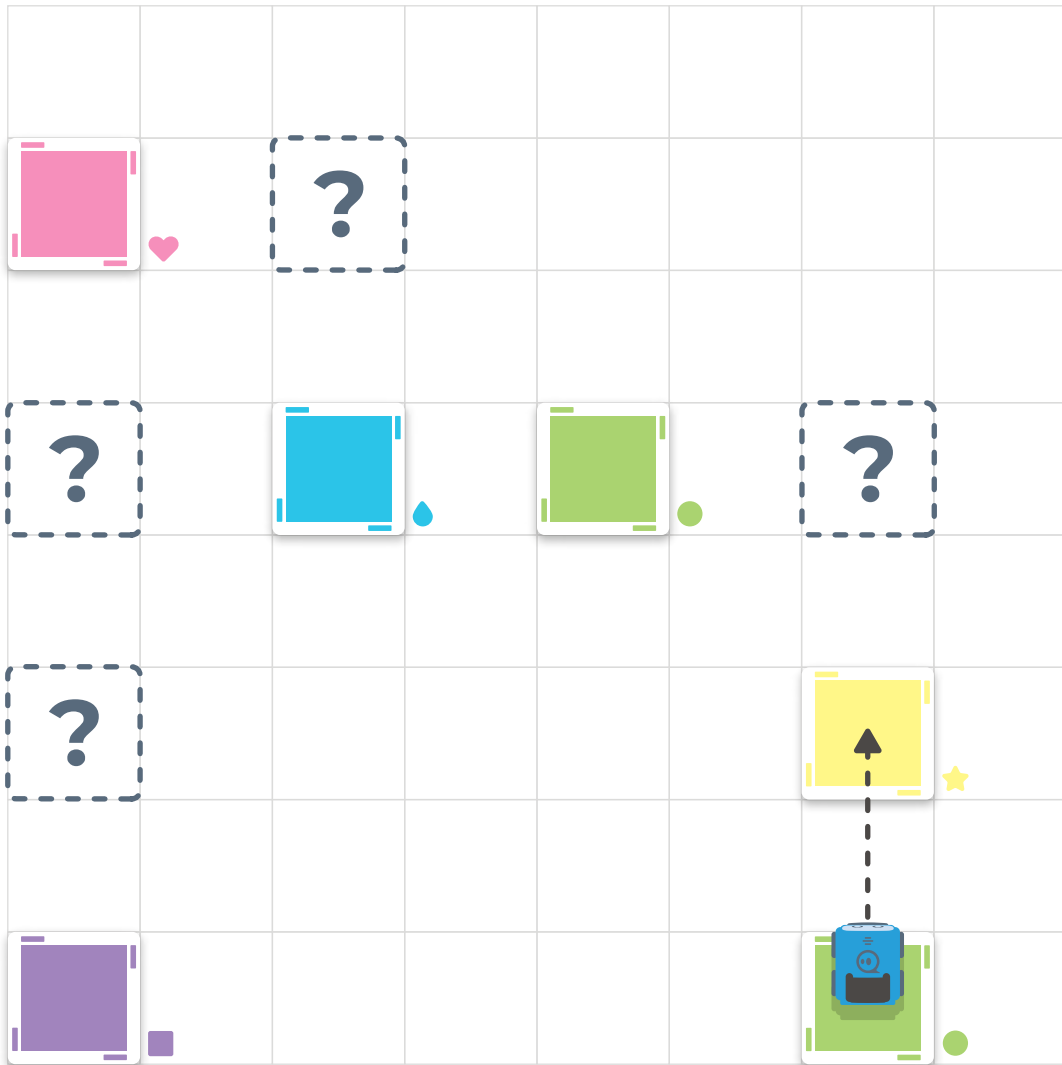


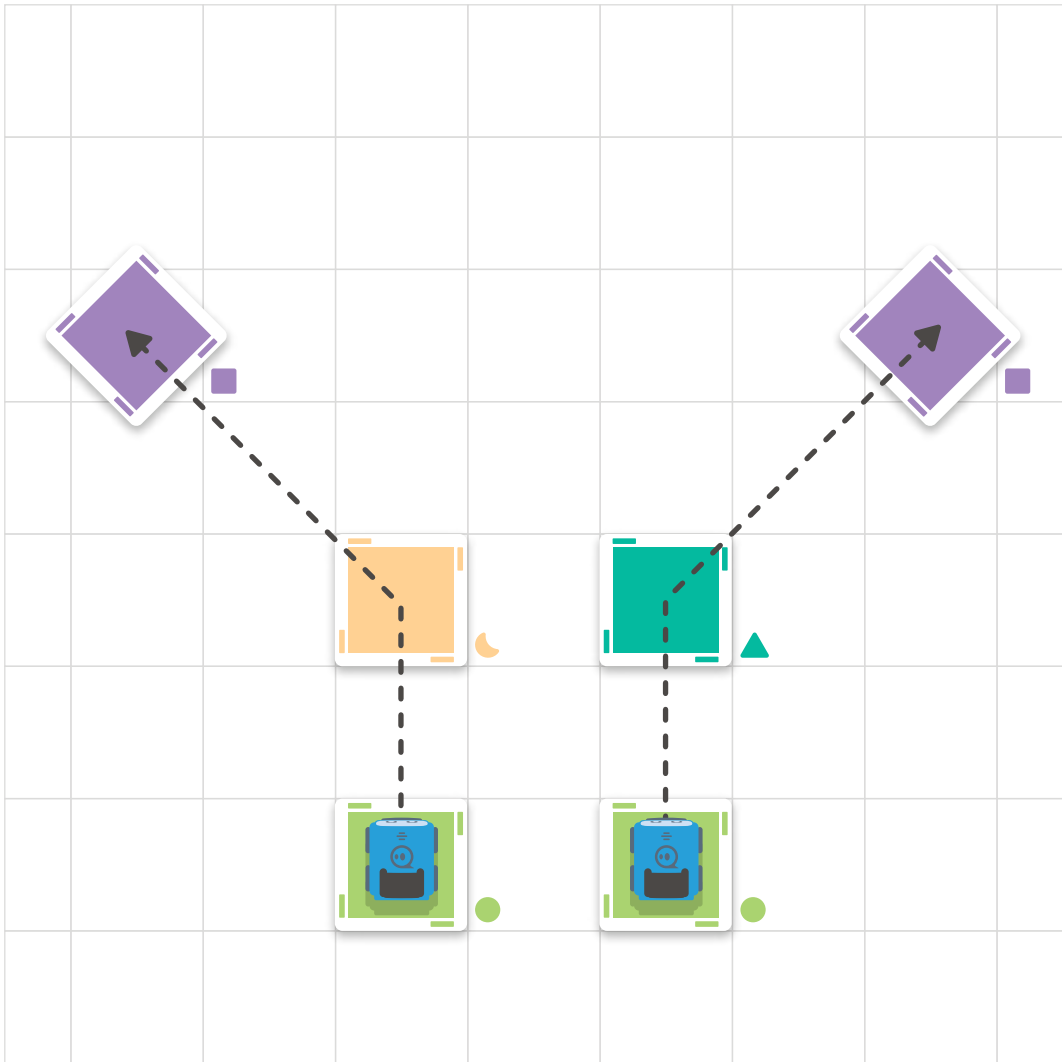


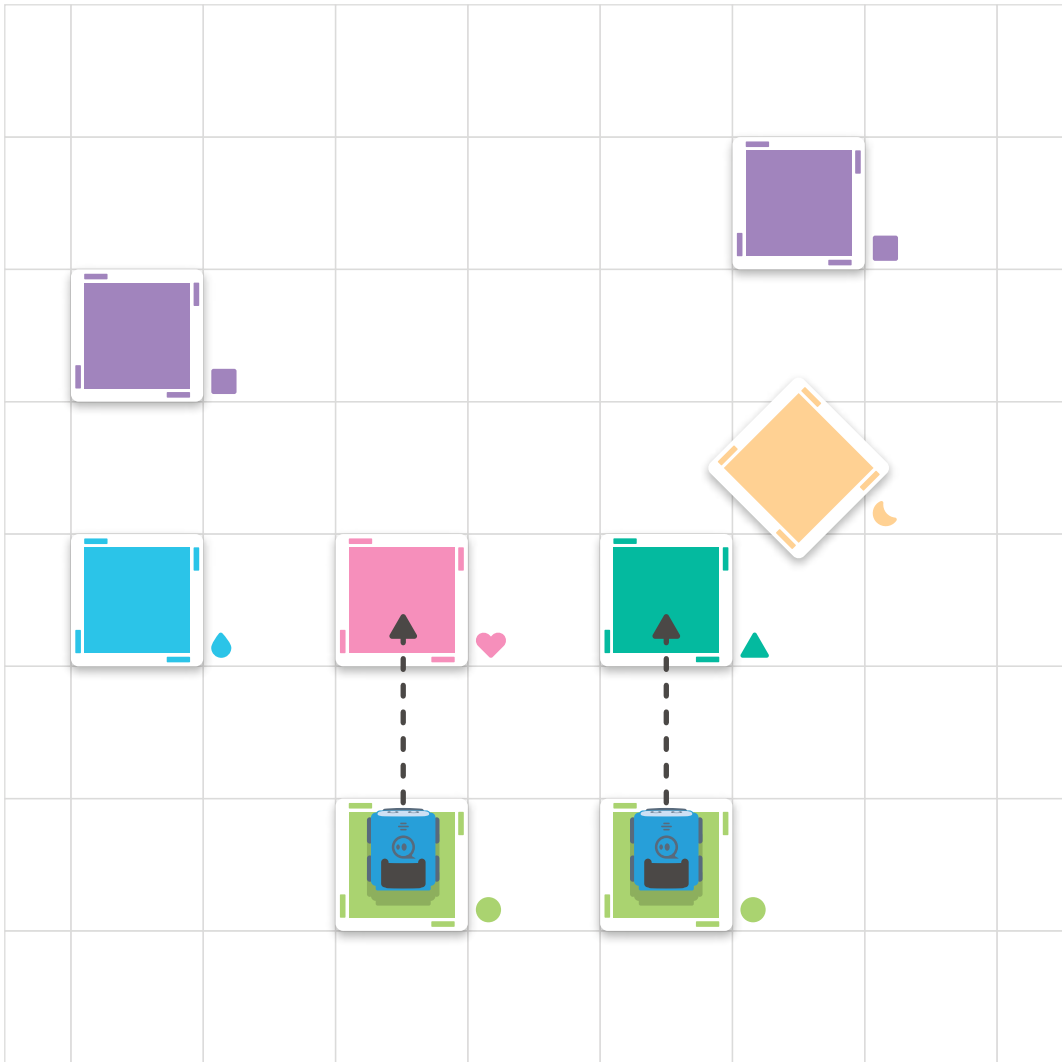


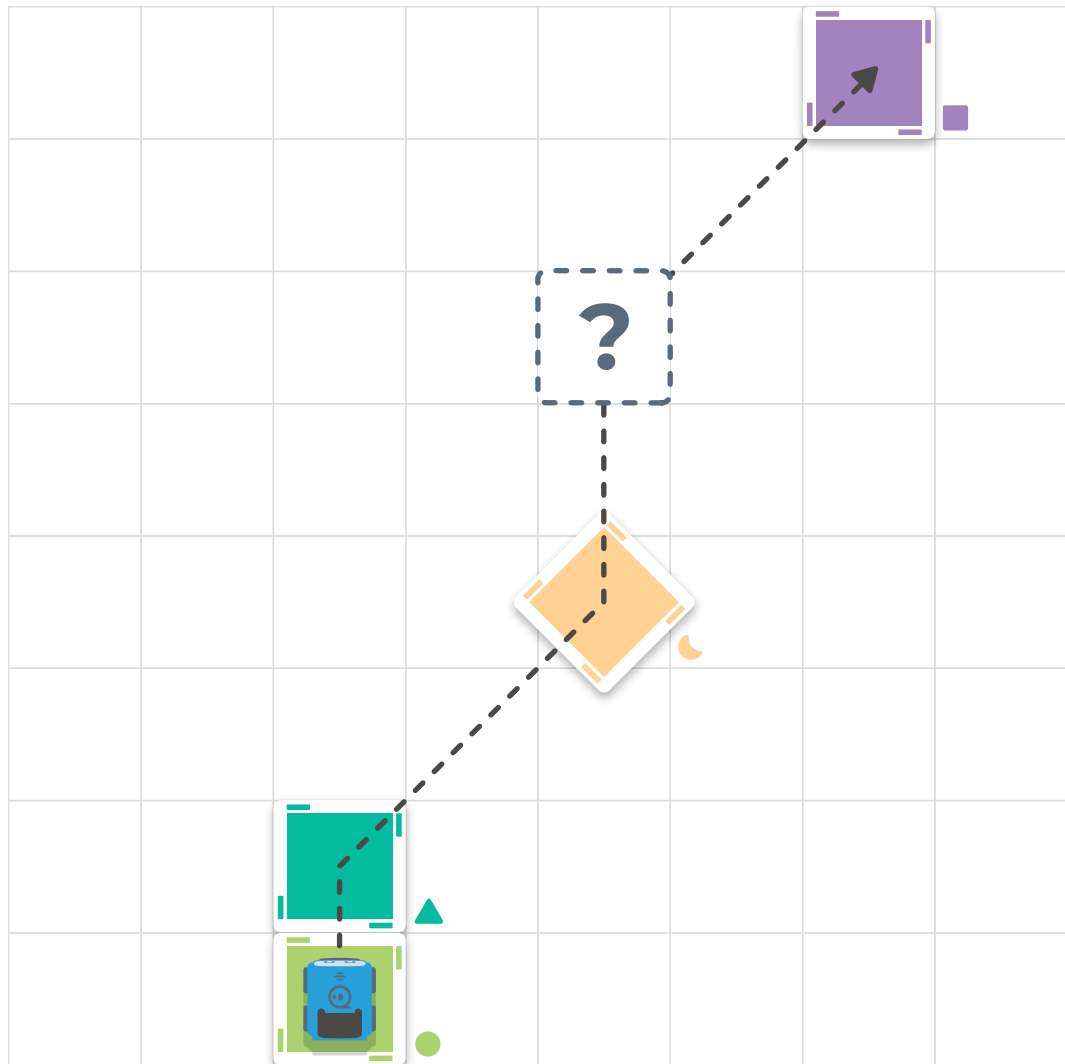
Vous ne savez pas où  
placer votre carte de  
couleur ? Utilisez le  
rapporteur au dos de ce  
manuel.













Indi s'éteindra s'il reste  
inactif pendant plus de  
cinq minutes

